

This is taken from "Scouting For Boys", the original book by B-P that started Scouts. Have you read it? Maybe you should :-)

Rohan did his duty, kicking the IM out of the word IMPOSSIBLE. Any fellow who acts like that is certain to get on.



## "PANTHER" EXPLORERS

This is TroutScoop not UnplorerExit. "What's this Explorer trash doing here?" I hear you ask! Good question. Read on and find out.

Explorers are just like you. They just smell a little more and have trouble getting out of bed in the morning. They're not so bad, which is nice, because you might be one soon.

I thought you might like to know what they've been up to recently, so I've popped in a couple of pictures, of fire-football and an icy 2-night hike in the Peak District. Bigger harder faster stronger and all that. I wouldn't want you to think it was all about getting up late.

Many of you have come to me with questions\*, which I have carefully written down and answered for you in the FAQ on the right :-)

\*No you didn't. I just made that up.

## EXPLORER FAQ

**Q: How old do I have to be to be an Explorer?**

A: You can start any time from 13.5.

**Q: Can my mates come to Explorers?**

A: Yes! Doesn't matter whether they were Scouts or not. It's a fresh start. Bring your mates, gf/bf, dog, goldfish...

**Q: Where do Explorers meet?**

A: Histon or Cottenham. We organize on Facebook so you'll always know what's happening.

**Q: I have exams/visiting my Dad/better things to do on a Friday night**

A: Explorer Scouting is flexible. Look at the programme and come once a month if you like. Skip a term if exams are getting to you. And we all sometimes get a better offer on a Friday night.

**Q: Actually I'm getting bored of Scouts and thinking of quitting**

A: Explorers Scouting is for YOU. Talk to me. Srsly. You think you're the only one who starts wanting something a bit different when you get to about 13-14? I shouldn't have to tell you that though. Talk to Ben, Jack, Tom/Jamie, Andrew, Cem, Asuka, Sarah... you MUST know at least ONE happy Explorer.

## KNOT!

The **Water Knot** is designed to bend two bits of webbing together without slipping, such as when making a harness. It's just an overhand knot - but with each of the two straps coming in from different ends of the knot.



## FORTHCOMING

Sept 2nd-4th—**Gilwell Reunion (Leaders!)**  
 Oct 8th-10th(??)—**Peak Challenge hike**  
 Oct 29th-30th—**Scarefest camp**  
 Nov 19th-20th—**Chief Scout Awards day 2012**  
 Jan 6th-8th—**Gilwell Winter Camp**  
 March—**FORWARD competition hike**  
 May 12th-13th—**Mepal Activity Weekend**

## OPPORTUNITIES ;-)

Feel like editing an awesome troop newspaper? TroutScoop last came out in Feb 2010, and that's because we don't have a regular editor. Which is a shame. If you want the job, it's all yours. The successful candidate will be intelligent, witty, dedicated and awesome. And have a computer. Ta!

## BIG BROTHER

We have Cubs AND Brownies starting with us in September. Wanna be a big bro (or sis)?

If you remember being a teeny bit nervous when you started Scouts, then you know what they are feeling like now. It's scary moving up and it would be really awesome if you could help them find their feet. All you have to do is look after one of them and do the newbie activities with them during September. There's no prize for this. This job is only for the very coolest Scouts please. Losers, layabouts, wasters and gushprigs need not apply. Thanks!

## QUOTE FILE

"How do you know about that?!"—*Persil*  
 "I've cut myself!"—*Harry (again)*  
 "Filthy Hobbitses!"—*Ross*  
 "Can we play rugby?"—*Archie*  
 "Ayoon...Maganda!"—*Ewok*  
 "It was a waste of money!"—*Sam Clarke*  
 "I'm bored!"—*Jamie Stg. at a wedding instead of coming to camp*  
 "Here goes nothing... again!"—*Levi before 2nd hike*  
 "Onion Ring!"—*Greg. (I didn't invent this!)*  
 "I didn't mean to, I had my eyes closed!"—*Dom, after decking Ben*  
 "You just lost the game!"—*Ed.*



[www.histon-scouts.org.uk](http://www.histon-scouts.org.uk)  
Any Questions??



# TROUTSCOOP

Iss 10, 12th August

Bigger than the fish you caught on camp

## BIBLINS SOUVENIR EDITION!

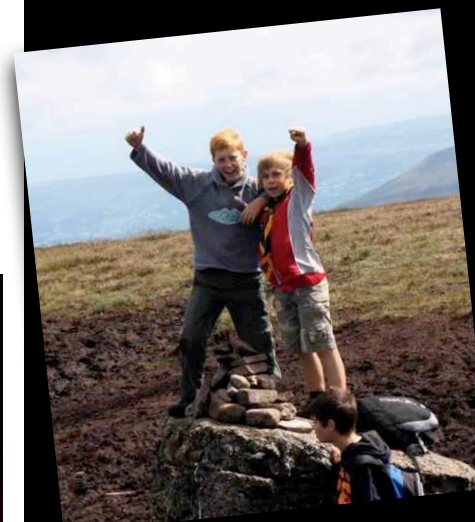
## FALCONS FTW! PATROL COMPETITION 2011

So yeah, your heroic leader was slightly absent in June and July. A bit not there. Left the troop in the safe and capable hands of Paul, Sharon, Iain and Jake. You know what? That made the competition **all the more important**. There is no more awesome way to prove you WIN than to keep doing it even when you're not being watched. Which brings us to Catherine and Falcons patrol. They spanked the rest of you. There's no point in pretending anything else. Take a look at the scoreboard below.

Why am I mentioning this? Surely the fabulous prizes that the rest of you missed out on were enough already? Well, I'll tell you why. It's a New Year in Scouting from September. Lots of new members. Some old hands moving on to Explorers. And there will be patrol shuffling and new PLs. Could you be a Patrol Leader? Can you do as well as Catherine and Falcons 2010-2011? You go work that one out. I'll just be engraving the trophy for Falcons to take home in September and hang on their walls. And Falcons will be busy nicking themselves with their awesome knives.



"...such a fantastic most amazing camp ever in my life..."



...all inside your biggest ever 4-page edition of TroutScoop.

## FALCONS SCOREBOARD

Thing	Pts
FORWARD hike	15
Swimming	5
Inspections	27
Mapping	6
Mothers' Day skills	8
St George	10
Patrol Camp	50
Kabaddi	5
Scavenger hunt	2
Feast	10
Badges	10
<b>TOTAL</b>	<b>148</b>

## NOOBS

So many investitures! Special apologies to George who waited months and months. Mostly though, special congrats to everyone who made their promise for the first time this year.

Sometimes it's best to wait if it means we can find a really cool time and place for YL investiture on horseback at camp! I'm pretty sure that Dominic was the youngest we've ever invested, just a couple months after his tenth birthday. So congratulations Dom, Jamie and everyone else—we hope you enjoyed your watery commitment.



## GET A BADGE!

You've done more than you think :-)

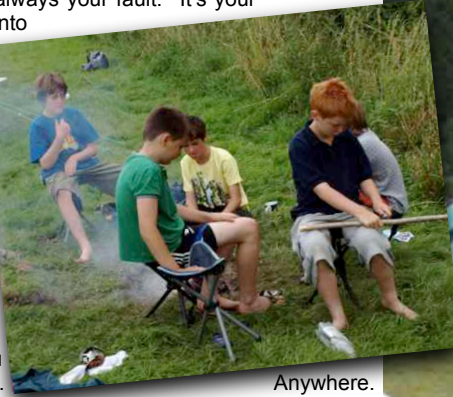
You have a badge book. Read it. There's a decent chance that you completed your Outdoor Challenge on camp. For the Adventure Challenge, you just need to talk to a leader about the safety and environmental impact of the activities that you did. There are loads of other badges that you might have made a start on to check out too. Your patrol leader should be happy to help, and can sign a lot of stuff off.



## SO YOU HAVE A SHEATH KNIFE...

You can tell your mum you know how to use it and she might let you hang on to it. But that doesn't mean you're an expert.

Remember (1) It's always your fault. It's your knife. If someone walks into it or your baby sister chews it, it's your fault. (2) Always cut away from yourself. Every single cut, for the rest of your life needs to be a safe cut. Change position or go slower if you need to. (3) If you're going to play with it or whittle something, do it in good daylight with someone else around. (4) The law says you need a reason to carry it. If you don't immediately need it, store it away safely.



## CORDAGE & FISH HOOKS—Greg

Did you ever finish your nettle cordage? Salmon trawl hooks?

If you've still got the pieces, ask me and I'll help you finish it over the summer. Picture shows a fish hook bound with very fine nettle cordage. Yours too could be this awesome :-)



## SHELTER

Ever built a shelter? You know, where your badge book says "build a bivouac and sleep in it"?

Well, the Explorers built one. It was a good one. Aren't the curtains fabulous? A shelter like this will last six months with care. If you're building it by yourself, figure to spending about four hours to make it.

# BIBLINS SUMMER CAMP 2011



**Sarah**  
I am home after such a fantastic most amazing camp ever in my life i had such a great time and i hope everyone else did. made some really good mates as we went with Histon.



**Asuka**  
Just got back from camp :D I had an AWESOME time and met some equally awesome people, well most of them... :D And for the people on camp, YOU JUST LOST THE GAME XD



**Hannah**  
Had a Great Camp in England/Wales it was so much fun everything was fantastic like the People, The Games, Activities and Convo's as well as Apple Core :D Made people angry by Taking all the chicken from KFC whoops :D Thanks



**Wall Photos**  
well we got KFC clear for quite a while oh well if was the perfect end to a brilliant camp :) love you guys xx

## AWESOME NEW FRIENDS

"Greg, I heard that Barhill are having trouble with Summer Camp this year." Well—how could we not help? That's the Scouting way.

So this sense of doom came down on the bus on the way. Yes, some of you angels actually started an anti-Barhill chant on the bus on the way. Remember that? Bit worrying. They could have 'ad you. They're two years bigger than you lot on average. The question really is, which came first—Barhill or Tesco's? Are our new friends actually made in Tesco's? Do they all go to school in that octagon thing? And eat Fish/N/Chick'n for breakfast?



## ROSS! HEY ROSS, LET ME SEE YOUR BUNGALOW

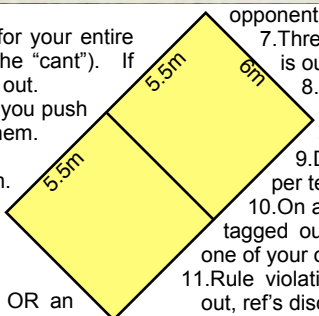
Whee! New songs! We at the 1st Histon have been doing rubbish camp fires for a few years now. Your great leaders have happy memories of camp fires but have forgotten all the good songs. We need help!! It's summer. You have a computer. You're bored yet awesome. Why not look up and learn some campfire songs and stunts for next time?

"Old friends pass away, new friends appear. It is just like the days. An old day passes, a new day arrives. The important thing is to make it meaningful: a meaningful friend - or a meaningful day."  
—Dalai Lama

## EVERYTHING YOU NEED TO KNOW ABOUT KABADDI

Kabaddi's based on a traditional game from Bangladesh—but they now play the International Kabbaddi Federation rules too. It's also really big in India. It's normal (for dudes) to play topless, as it's harder to grab someone like that! The rules here assume you've already played with us and already 'get it' :-)

- Rules**
- 1.Chant Kabaddi in one breath for your entire raid until you're back home (the "cant"). If not, the raid failed and you are out.
  - 2.Stay within the area of play. If you push someone out, you're out, not them.
  - 3.Players should raid in turn.
  - 4.Court size for <16s is 11m x 6m.
  - 5.Violations: abuse, stifling mouth, scissor grip, violence, time wasting.
  - 6.Rule violation—violation is out OR an opponent revived, first out first in.
  - 7.Three consecutive null raids—raider is out.
  - 8.Game is over when one team is all out.
- Scoring Version**
- 9.Duration is 40 mins or 50 raids per team, played in 2 halves.
  - 10.On a successful raid, for each player tagged out, you get 1pt and may revive one of your own players.
  - 11.Rule violation—lose 1pt or send a player out, ref's discretion.
  - 12.Three consecutive null raids—point to the other side.
  - 13.All players out—2pts to revive whole team.
  - 14.Captain can revive whole team by declaring all players out (giving away 1pt per player + 2pts).
  - 15.Three consecutive unsuccessful raids—lose 1pt. Unsuccessful is less than 3m into enemy territory (the 'bault line').
  - 16.Bonus point for going 4m into enemy territory(crossing the 'bonus line'). Only awarded if you do it before tagging anyone.



## DO YOU OWN A TALL BUILDING ?

We call it Pioneering. The bridges and stuff with the ropes and poles. Paul and Greg are big fans and would love to do more.

Ask your dad if we can build an aerial runway (zip wire, "death slide") off the top of the office car park. You can help build it and ride it too. We're totally serious. And we call it Scouting XD

<http://www.djmorton.demon.co.uk/scouting/campfire.htm>